BibTeX:  
@INPROCEEDINGS{8188569,   
author={I. Petukhov and L. Steshina and A. Glazyrin},   
booktitle={2017 International Conference on Information Science and Communications Technologies (ICISCT)},   
title={Application of virtual reality technologies in training of man-machine system operators},   
year={2017},   
volume={},   
number={},   
pages={1-7},   
keywords={Adaptation models;Man-machine systems;Personnel;Solid modeling;Training;Virtual reality;alternate reality;exerciser;human-operator;man-machine system;simulator;virtual reality},   
doi={10.1109/ICISCT.2017.8188569},   
ISSN={},   
month={Nov},}

**Bibliography**

# This paper presents an overview of contemporary approaches to application of virtual reality systems for training of operating personnel for man-machine systems. Special emphases are made on application issues of virtual and alternate reality systems connected with probable cognitive dissonance in operation of real physical objects. The prospects of virtual reality application in professional training are outlined.

**References:**

* <http://ieeexplore.ieee.org.libproxy.uml.edu/Xplore/home.jsp>
* <http://ieeexplore.ieee.org.libproxy.uml.edu/document/8188569/>
* UML Library guides

"This is entirely my own work, except as disclosed in the documentation. I gave help to the following persons:   
None  
Signed Kiran C Shettar"